Application of Menelaus Theorem to the Bisector Theorem

Polygon	Construct the triangle ABC
	Create the angle bisector of the angle A
Angle Bisector	
\times	Create the intersection point D from Bisector A and segment(BC)
	Create the CB ray and then the point Z on it, outside the segment BC
Ray	Create the bisector of the angle ZBA.
Angle Bisector	
1	Create the CA ray
Ray	Create the intersect point E between ray CA and bisector of the ZBA angle
Intersect	
Angle Bisector	Create the disector of the angle BAC.
→ Intersect	Create the intersect point F between segment AB and bisector of the BAC angle
Segment	 Create segment BD (=k) Create segment DC (=l) Create segment EC (=m) Create segment EA (=n) Create segment FA (=p) Create segment FB (=q)
	Go to Algebra section and type $\frac{k}{\ell} \cdot \frac{m}{n} \cdot \frac{p}{q}$ (=d)



Application to Ceva Theorem



Ceva Theorem

\triangleright	Construct the triangle ABC
Polygon	
Α	Create point D on the segment BC
•	Create point E on the segment AC
Point	
~	 Create the segment AD Create the segment BF
Segment	
\times	Create the intersection point F from segments AD and BE
Intersect	
~	Create the CF ray
Ray	
\times	Create the intersection point G from segments AB and ray CF
Intersect	
1	Create segment BD (=i)
Segment	Create segment DC (=j) Create segment EC (=k)
oognone	 Create segment EA (=1)
	 Create segment GA (=n) Create segment GA (=m)
	 Create segment GB (=n)
<u>→</u> → π	$\frac{i}{i} \cdot \frac{k}{\ell} \cdot \frac{m}{n}$
	Go to Algebra section and type ¹ (=d)
ABC	Go to Geometry section and rest button and type:
🖩 🔗 🖬 🔪 Text	Text
	Ifrac(BD)(DC)-\frac(CE)(EA)-\frac(AG)(GB)=\frac{1}{17ac}
	$[k]] : \text{trac}(k k 1) \cdot \text{trac}(m k n) = d$
	VAdvanced
	(empty box) A B C
	$\label{eq:constraint} \label{eq:constraint} \label{constraint} \label{eq:constraint} \$
Convo	ok cancel
Can yo	u lind a relation to the Wenelaos Theorem?



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Internal Bicectors Theorem

Segment	With this buttons create triangle ABC	
ungle Bisector	Create the angles A bisector clicking B,A,C points	s (with that order)
Intersec'	Create the intersect point D of the segment BC a	and the bisector
Segment	Create the segment BD and DC	
	From Algebra section type j/k (creates a) and f/h	n (creates b)
	From Geometry section, create the	
ABC	following:	Text
Tavt		B I Serif LaTeX formula
		\frac{DB}{DC}=\frac{ j }{ k }= a
		Advanced
		Preview 🗘 αβγ LaTeX formula
		(empty box) A B C D E F a b c f g h i i
		OK CANCEL





Menelaus Theorem

~	Construct the triangle ABC
Segment	
•^	Create a point D inside the segment BC
Point	
1	Create the ray CA
Ray	
• ^A Point	Create a point E on the ray CA outside of the segment AC
Segment	Create the segment ED
Intersect	Create the intersect point F of ED and AB
Segment	Define the segments BD,DC,EC,EA,FA,FB (with this order)









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Thales Theorem





Trigonometric circle and basic trigonometric identities







	Text Β I Serif LaTeX formula tan α = d	Text B I Serif LaTeX formula cot a = e
	Advanced Preview Ο σργ LaTeX formula (empty box) A B C D E F G H a b C d e c C M C C C C C C C C C C C C C	Advanced Preview O off LaTeX formula (empty box) A B C D E F G H a b C d e C C C C C C C C C C C C C C C C C
■	$\alpha = \sin^2(\alpha) + \cos^2(\alpha)$	
	$r = \frac{\sin(\alpha)}{\cos(\alpha)}$ $s = \frac{\cos(\alpha)}{\sin(\alpha)}$	
ABC Text	$r = \frac{\sin(\alpha)}{\cos(\alpha)}$ $r = \frac{\sin(\alpha)}{\cos(\alpha)}$ $r = \frac{\cos(\alpha)}{\sin(\alpha)}$ $r = \frac{\cos(\alpha)}{\sin(\alpha)}$ $r = \frac{\cos(\alpha)}{\sin(\alpha)}$ $r = \frac{1}{2} \frac{\cos(\alpha)}{\sin(\alpha)}$ $r = \frac{1}{2} \frac{1}{2} \frac{\sin(\alpha)}{\cos(\alpha)}$ $r = \frac{1}{2} \frac{1}$	I Serif LaTeX formula \frac{sin a }{cos a} = r \frac{sin a }{cos a} = r Valued Image: Second a diagonal d

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